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# Pathfinder Lost Omens Ancestry Guide

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Pathfinder Lost Omens Ancestry Guide Special Edition  
Pathfinder Adventure Path  
Bestiary  
Pathfinder City of Lost Omens Poster Map Folio  
Iron Gods - The Divinity Drive  
Pathfinder Lost Omens: the Mwangi Expanse  
Pathfinder Adventure  
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Pathfinder Lost Omens: the Grand Bazaar  
Starfinder Starship Operations Manual  
Bestiary  
Pathfinder Book of the Dead  
Starfinder RPG: Tech Revolution  
Pathfinder Advanced Player's Guide  
Pathfinder Adventure Path  
Pathfinder Lost Omens Character Guide [P2]  
Roleplaying Game  
Pathfinder Lost Omens Legends

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**ANNA MARELI**

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*Pathfinder Lost Omens Ancestry Guide Special Edition* Paizo, Incorporated  
Every day, unknowns and nobodies strike out to carve their legacy in the fate-forsaken world of Golarion but they are hardly the first! Meet the figures who rose in times past, clawing their way to the top, to now serve as the pillars of the Inner Sea region as it stands today! *Lost Omens Legends* introduces over 40 of Golarion's most famous faces each with a rich story that helps bring the setting to life. Delve into the web of relationships, secrets, and plots that molds the past and present of the Inner Sea, and seek out mighty paragons for a chance to claim some of their power!

*Pathfinder Adventure Path* Paizo Incorporated

The dead are rising! This blasphemous tome gives players and GMs everything they need to bring the shambling menace of the undead to their Pathfinder adventures. This book includes tools for fighting against the undead horde, but also options for the players themselves to control or even become undead creatures. GMs will find new tools and haunts, as well as information about the undead-plagued lands of the *Lost Omens* campaign setting. A massive bestiary section full of undead creatures brings more threats for GMs to use and summonable creatures for players, including more versions of classic undead like vampires, skeletons, and zombies. This 224-page hardcover rulebook also includes a full adventure themed around fighting the undead!

*Bestiary* Createspace Independent Publishing Platform

This comprehensive 136-page hardcover overview of the world of Pathfinder provides everything you need to know for a lifetime of adventure in the Age of Lost Omens! The god of prophecy is dead, leaving heroes just like you to carve their own destinies out of an uncertain future! The *Lost Omens World Guide* is your key to understanding the big picture and your hero's role within it! A gorgeous two-sided giant poster map of the Pathfinder world provides a beautiful accompaniment to a gazetteer featuring 10 geographically and thematically contiguous regions that combine to create a fantasy world packed with diverse and deadly possibilities! Each region also includes suggested character backgrounds and archetypes to more deeply root your character in their surroundings. Designed for both players and Game Masters, this indispensable guidebook is your first look at the future of the Pathfinder world!

**Pathfinder City of Lost Omens****Poster Map Folio** Paizo Incorporated

The heroes bring their Circus of Wayward Wonders to the city of Escadar to capitalize on their newfound fame and skills. But old enemies lurk in the city, including the cruel Mistress Dusklight and her Celestial Menagerie.

Investigating the looming xulgath threat in a shuttered temple to Aroden, the dead god of humanity, the heroes learn that all their foes are working together. The revelation forces them to enter the Celestial Menagerie to bring the evil ringmaster to justice. "Legacy of the Lost God" is a Pathfinder adventure for four 5th-level characters. This adventure continues the *Extinction Curse Adventure Path*, a six-part, monthly campaign in which the heroes lead a traveling circus as they unravel a plot to

eradicate all life from the islands of the Inner Sea. This adventure also includes information about catfolk of Golarion and the villainous xulgaths, as well as new monsters and circus-themed rules. Each monthly full-color softcover Pathfinder Adventure Path volume contains an in-depth adventure scenario, stats for several new monsters, and support articles meant to give Game Masters additional material to expand their campaign. Pathfinder Adventure Path volumes use the Open Game License and work with both the Pathfinder RPG and the world's oldest fantasy RPG.

*Iron Gods - The Divinity Drive* Pathfinder Roleplaying Game

Pathfinder Lost Omens Ancestry Guide (P2) Pathfinder Lost Omens Ancestry Guide Special Edition

*Pathfinder Lost Omens: the Mwangi Expanse* Roll for Combat

Unravel the eldritch mysteries of the galaxy! The new Galactic Magic hardcover rulebook for the Starfinder Roleplaying Game adds magical flair to any hero with a wealth of fantastical magic-infused character options for starfarers of any class! More than 100 spells, a host of powerful rituals, and an array of magic gear, hybrid items, and artifacts give you the edge to survive in a weird universe with lurking dangers at the end of every jump. The brand-new precog class allows you to see and change the future, relying on predictive prerolls to navigate clutch situations and quick reflexes to manipulate combat. Study arcana among the stars with a host of new magical organizations and spellcasting schools or petition higher powers using new faith-based options tied to the galaxy's gods and philosophies. Whatever your path to magical might, Galactic Magic is your guide!

Pathfinder Adventure Paizo Incorporated "Based on the original roleplaying game rules designed by Gary Gygax and Dave Arneson and inspired by the third edition of the game designed by Monte Cook, Jonathan Tweet, Skip Williams, Richard Baker, and Peter Adkison"--Copyright page.

### **Pathfinder Lost Omens: Monsters of Myth**

Pathfinder Lost Omens Ancestry Guide (P2) Pathfinder Lost Omens Ancestry Guide Special

Edition Remember who you are! The Age of Lost Omens is filled with people of all types, including more than just those of common ancestries. Lost Omens Ancestry Guide places the spotlight on the uncommon and rare ancestries of the Inner Sea (like geniekin, androids, kitsune, sprites, and more!), providing information on their cultures and place in the world. The book also expands on the rules options for these ancestries and versatile heritages. Finally, Lost Omens Ancestry Guide also features new ancestries and versatile heritages including some that are brand new, as well as old favorites from throughout Golarion! This deluxe special edition is bound in faux leather with metallic deboss cover elements and a bound-in ribbon bookmark.

Pathfinder Lost Omens Character Guide [P2] This guidebook dives into the myriad cultures and organizations readers can encounter or join in their journey, breathing life into both their character and the many allies and enemies they're bound to meet along the way.

Pathfinder Lost Omens The Pathfinder Society is a globe-trotting organization of adventurers, scholars, and warriors all dedicated to exploration, collecting lost knowledge and treasure, and sharing it with the world. Lost Omens: Pathfinder Society Guide details everything players and GMs need to

know about the Pathfinder Society, from the basics of membership, to the Society's various factions, to the various lodges littered throughout the Inner Sea region. This book is the go-to source for the history and lore of the Pathfinder Society and features new rules content including new equipment, wayfinders, and support for Pathfinder-related archetypes! A useful book in its own right, this helpful volume is a must-have for participants in Paizo's massive Pathfinder Society worldwide organized play campaign, and a great way to get involved in the international campaign! Written by: Kate Baker, James Case, John Compton, Vanessa Hoskins, Mike Kimmel, Ron Lundeen, Dennis Muldoon, Kieran T. Newton, Michael Sayre, Clark Valentine, Tonya Woldridge, and Linda Zayas-Palmer

**Pathfinder Lost Omens: the Mwangi Expanse** South of a forbidding range of mountain peaks lies a land of boundless resources and untold opportunity. The Mwangi Expanse has been home to an untold diversity of cultures and peoples since time immemorial, hosting powerful, isolated city states that have often paid little attention to their neighbors. Yet the turning tides of fortune have begun to usher in changes that are rippling across the world. As a band of scholars from an ancient university venture north to aid a disaster-torn Avistan. A revolution-forged nation seeks powerful allies against foreign aggression. An undead god, once a symbol of hope to his declining nation, now grows jealous enough to turn on his self-proclaimed kin. Whether you are a diplomat seeking leverage from the most difficult of positions, a spy seeking the subtlest hint of danger from your surroundings, a guardian hoping to protect your home and people, or a warrior striking back at tyrants both

native and foreign, this guide to the Mwangi Expanse offers you the ultimate resource to explore a realm of magic, monsters, and intrigue! Written by: Laura-Shay Adams, Mariam Ahmad, Jahmal Brown, Misha Bushyager, Alexandria Bustion, Duan Byrd, John Compton, Sarah Davis, Naomi Fritts, Sasha Laranoa Harving, Gabriel Hicks, TK Johnson, Michelle Jones, Joshua Kim, Travis Lionel, Ron Lundeen, Stephanie Lundeen, Hillary Moon Murphy, Lu Pellazar, Mikhail Rekun, Nate Wright, and Jabari Weathers

**Lost Omens World Guide** This comprehensive 136-page hardcover overview of the world of Pathfinder provides everything you need to know for a lifetime of adventure in the Age of Lost Omens! The god of prophecy is dead, leaving heroes just like you to carve their own destinies out of an uncertain future! The Lost Omens World Guide is your key to understanding the big picture and your hero's role within it! A gorgeous two-sided giant poster map of the Pathfinder world provides a beautiful accompaniment to a gazetteer featuring 10 geographically and thematically contiguous regions that combine to create a fantasy world packed with diverse and deadly possibilities! Each region also includes suggested character backgrounds and archetypes to more deeply root your character in their surroundings. Designed for both players and Game Masters, this indispensable guidebook is your first look at the future of the Pathfinder world!

**Pathfinder Lost Omens** Test your convictions. In a land without fate and a world too often void of justice, it falls to the gods to make or break the people who call upon them for salvation -- or draw their ire. Swear yourself to the might of the gods and the power of their causes, or reject their

offerings to live a life that's yours and yours alone! *Lost Omens Gods & Magic* offers details on major gods found in the Inner Sea region, including what forms their pleasure or wrath might take. It also presents rules for over a hundred other deities and philosophies so you can find the cause that best fits your convictions and take up weapons and magic in its service!

*Pathfinder Lost Omens: Monsters of Myth* Release the beasts! Heroes abound in the Age of Lost Omens, but for every great hero, there is an even greater monster. *Lost Omens Monsters of Myth* provides details on 20 of the most infamous and terrifying monsters from the Inner Sea region and beyond. Uncover the secrets of some of Golarion's greatest monsters from the Sandpoint Devil to Fafnheir, the Father of All Linnorms, and more. *Monsters of Myth* provides rumors, tales, and even treasures for the brave adventurers willing to face these legendary creatures!

*Pathfinder Absalom* For nearly 5000 years, the great city of Absalom has stood at the center of the Inner Sea's culture, commerce, and prophecy. Now, with the death of the city's founder-god Aroden, the disappearance of the city's lord mayor, and newly launched attacks from some of its greatest foes, Absalom stands at the gateway to a new and uncertain destiny! This lore-packed 296-page hardcover guide to the locations, denizens, and adventures of Pathfinder's most famous city is the largest Pathfinder city sourcebook to date, presenting a fascinating locale suitable for years of adventure! A huge 8-panel poster map of the city sets the scene in unprecedented detail, allowing your heroes to walk upon streets paved with centuries of history, following the steps of generations of questing heroes to

chart a new path for the City at the Center of the World!

*Pathfinder Lost Omens: the Grand Bazaar* Be the first to market with *Pathfinder Lost Omens: The Grand Bazaar*! The Grand Bazaar is Absalom's greatest marketplace featuring items from all over Golarion. Here, an adventurer can find equipment of all kinds to help them on their next quest like new weapons, armors, magic items, accessibility items to enable adventures for anyone, new animal companions, and more! The Grand Bazaar is also home to countless unique merchants and shops. Game Masters can use these new shops as part of their campaigns to flesh out the world and inspire new adventures. See what's for sale at the Grand Bazaar, and snap up the good deals while you still can!

*Pathfinder RPG: Secrets of Magic (P2)*

The Inner Sea region is but a small fraction of the world of Golarion, and it does not stand isolated from the other cultures that call the planet home. Many of these distant lands have influenced the nations of the Inner Sea for millennia through trade, military conflict, and the exchange of lore, faiths, and technological innovation. For the first time, details on the far-away lands of Arcadia, Iblydos, southern Garund, and Vudra are presented for Game Masters and players alike. Explore one city in each of six global regions, and discover the diverse cultures, faiths, and inhabitants that make Golarion unique. Prepare for adventure in the far-flung corners of the world, and set sail for the Pathfinder Campaign Setting's most distant shores!

*Pathfinder RPG: Secrets of Magic (P2)*

Paizo Publishing

Presents the revised rules for playing the seven classic races; updated rules for

NPCs, domains, specialty schools, and familiars; and new rules for curses, poisons, and diseases.

*Pathfinder Adventure Path: Kindled Magic (Strength of Thousands 1 Of 6) (P2)*

Explore the streets and scenes of the City at the Center of the World with the City of Lost Omens Poster Map Folio. Four enormous eight-panel maps combine to create by far the largest city map ever published for Pathfinder, a wall-dominating presentation that allows players to get closer than ever before to the intrigues and dangers of Absalom, Pathfinder's most prominent metropolis. Inspired by the Absalom: City of Lost Omens hardcover sourcebook, the City of Omens Poster Map Folio presents finer detail than ever before for a city map, making it the perfect accompaniment to a campaign set in Absalom, whether it's the Agents of Edgewatch Adventure Path, Pathfinder Society Organized Play, or a game of your own creation. A million fates await the heroes in Absalom, and perhaps just slightly fewer buildings, monuments, temples, and taverns. Chart them all in meticulous detail with these gorgeous and gigantic city poster maps!

*Pathfinder Lost Omens Ancestry Guide (P2)*

Command the galaxy's cutting-edge technologies so sophisticated that they rival magic itself! Outfit yourself with the latest and greatest new weapons, armor, and other gear, from high-power explosives to alien relics that surpass conventional science. Or incorporate technologies directly into yourself, whether you're installing advanced cybernetic augmentations or playing Starfinder's newest class: the nanocyte, whose body hosts an army of robotic nanites that obey her commands! Outrace the speediest threats by

customizing your own space-age vehicles, and overcome even the toughest foes by piloting powerful battle robots using the all-new mech combat system! Seize the future with additional options for every class and articles exploring every aspect of science-fantasy tech from advertising and music to virtual intelligences and security systems. Join in the Starfinder Tech Revolution!

Whether you are a new Game Master or experienced storyteller, you can always find new ways to hone your craft. This 256-page Pathfinder Second Edition rulebook contains a wealth of new information, tools, and rules systems to add to your game. Inside you will find handy advice for building your own adventures, designing towns, and creating vibrant characters alongside rules systems for dramatic chases, thrilling tournaments, and deadly duels. This book also includes more 40 pages of sample nonplayer characters, from the simple town guard to the vile cultist, presented to make your job as GM that much easier.

The Pathfinder Gamemastery Guide includes:

- Rules, advice, and guidelines to build adventures, campaigns, and the denizens and treasures that lurk within, from settlements to nations to infinite planes
- Creative variant rules to customize the rules to make the game your own, including variant bonus, feat, and magic item progressions, characters gaining the power of multiple classes at once, and more
- All sorts of new and variant magic items including intelligent items, cursed items, artifacts, quirks you can add to items, and a brand new type of item called a relic that scales with your character
- A catalog of subsystems to handle unique situations, from thrilling chases to researching mysteries

to vehicle combat to elaborate duels to sandbox-style "hexploration" and more Plus, a universal victory point system to help you design your own subsystems - More than 60 new NPCs to use in your game, designed for maximum usefulness to all Pathfinder campaigns

### **Battlezoo Bestiary (Pathfinder 2e)**

Silver Mount has long beckoned explorers and adventurers from across the Inner Sea with its promises of exotic, otherworldly treasures. Yet more than treasure waits within the alien chambers within this towering ruin -- here, the greatest of the Iron Gods dwells, inexorably drawing its plans against the world of flesh and preparing for its final triumphant emergence from the eons of time. With allies recruited from across the land of Numeria and the brutish rulership of its capital city (for the time being) cowed, the time is right for the most extensive expedition into Silver Mount's mysterious interior. What strange perils from beyond the stars await the heroes within the metal walls of one of Golarion's most legendary dungeons, and could they just be walking into an Iron God's trap? A Pathfinder Roleplaying Game adventure for 15th-level characters, *The Divinity Drive* concludes the Iron Gods Adventure Path. Several new monsters, an article about robots, extensive notes for how to continue your Iron Gods campaign, and Amber E. Scott's Pathfinder Journal round out this volume of the Pathfinder Adventure Path.

### *Pathfinder Lost Omens*

"Expand the limits of what's possible with this collection of exciting new options for your Pathfinder character. Choose from 10 brand-new ancestries and four new classes: the shrewd investigator, the mysterious oracle, the daring swashbuckler, and the hex-

slinging witch! Plus, over 40 new archetypes, more options for every ancestry and class in the Pathfinder Core Rulebook, and new backgrounds, feats, spells, and items provide more opportunities for customization than ever before."--Page 4 of cover.

### Pathfinder Adventure Path

The mightiest monsters and foulest foes of nightmare and legend rampage into your Pathfinder Roleplaying Game campaign with *Bestiary 4!* This collection of creatures shatters all past thresholds of danger and destructiveness with phenomenally powerful beings like demon lords, kaiju, juggernauts, and Great Old Ones -- including invincible Cthulhu! Terrors like nosferatu vampires, clockwork dragons, twisted fleshwarps, and sadistic tooth fairies number among the more than 250 monsters collected to challenge heroes of every level of play -- from first-level novices to mythic champions. New familiars, player-friendly races, and other allies also rise to aid characters in combating this host of horrors, while new templates -- like mummified and fungal creatures -- breathe fearsome new menace into your existing monstrous arsenal. Strike fear in the hearts of the mightiest heroes and shake the foundations of your campaign with Pathfinder Roleplaying Game: *Bestiary 4*.

### *Pathfinder Gamemastery Guide Special Edition [P2]*

Heroes Assemble! From the seas below to the skies above, from the land to the stars, heroes are all around us, and they come in many different forms. Now you can go beyond the common races and play a member of these 12 imaginative races in your game. Delve into each race's culture and see the world from their unique point of view. Play a character that you have always dreamed

of playing, with all-new specific character options tailored to each race's flavor. Expand your horizons and your gaming experience with these Advanced Races today! The Book of Heroic Races: Advanced Compendium is the essential guide for playing untold numbers of characters. This 252-page supplement features: Racial Traits to play 12 different races, plus 60 Alternate Racial Traits and 49 Character Traits to customize your character for your desired unique play experience 125 New Character Class Options, including archetypes, sorcerer and bloodrager bloodlines, oracle mysteries and shaman spirits, cavalier orders, cleric domains and subdomains, rogue talents, alchemist discoveries, familiars and animal companions, time thief temporal talents, soulknife blade skills, and much more 93 New Feats, including martial arts styles, metamagic feats, combat feats, and feats to enhance your chosen racial traits 84 New Magic Items, Mundane Items, and Technological Items 61 New Spells and Psionic Powers 23 New Deities and Philosophies, reflecting the unique viewpoints and values of each race Details for crafting your unique adventurer, as well as suggestions for GMs on how to incorporate each of these races into your campaign world Be Heroic With These Advanced Races Today!

#### *Fall of Plaguestone*

"A group of new adventurers, traveling through the small community of Plaguestone, must come together to solve the murder of a friend. What starts as simple investigation quickly turns sinister with the discovery of forbidden alchemy, mutant animals, and a nearby forest rotting away due to a mysterious blight. It becomes clear that if these young heroes don't get to the heart of

the plot, then the fall of Plaguestone is all but certain! The Fall of Plaguestone is the first Second Edition Pathfinder roleplaying game standalone adventure, taking new players and Game Masters on a daring adventure filled with wilderness exploration, dungeon encounters, and much more! This 64-page softcover adventure is designed for 1st-level characters, built using the rules in the Pathfinder Core Rulebook, facing off against monsters found in the Pathfinder Bestiary. The Fall of Plaguestone is the first Second Edition Pathfinder roleplaying game standalone adventure, taking new players and Game Masters on a daring adventure filled with wilderness exploration, dungeon encounters, and much more! This 64-page softcover adventure is designed for 1st-level characters, built using the rules in the Pathfinder Core Rulebook, facing off against monsters found in the Pathfinder Bestiary. "-- Provided by publisher.

#### Core Rulebook

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#### Pathfinder Adventure Path

Blast off into space with the *Starship Operations Manual*, Starfinder's latest rules expansion hardcover! Outfit your beloved starship with more than 100 new starship weapons, expansion bays, alternate armors, and systems like drop

Pods, ramming prows, mines, ablative armor, virtual intelligences, and more. If you're looking for a new ride, you'll find profiles of leading starship manufacturers as well as statistics for more than 40 new starships found throughout the galaxy. The *Starship Operations Manual* puts you at the controls, offering bold new ways to present starship combat, from dogfights in planetary atmospheres to daring chases through asteroid fields to pitched battles between huge fleets. New rules allow crewmembers to get even more out of their skills and feats, unlocking thrilling critical success results that add excitement to starship combat. Take your adventures into the great unknown and beyond with the *Starfinder Starship Operations Manual*!

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